



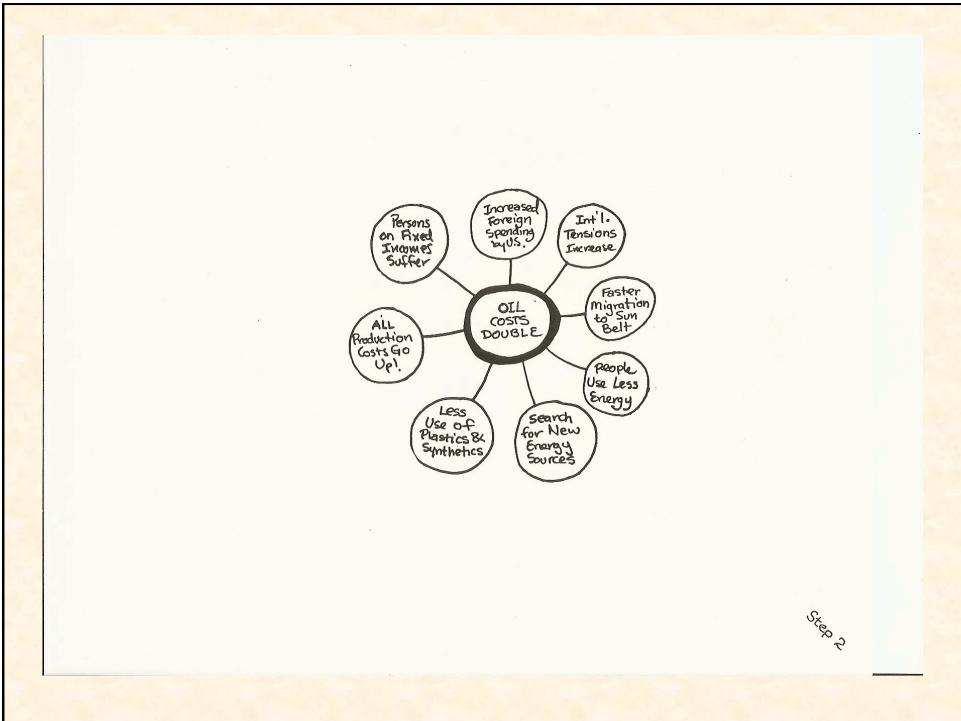
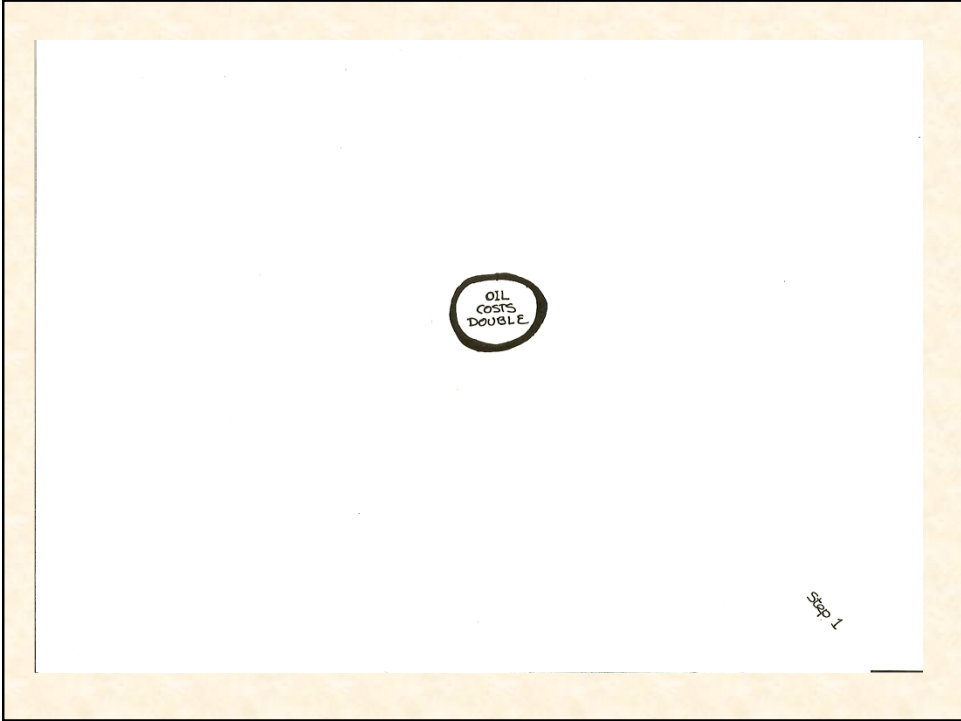
A Simple Tool for Assessing the Consequences
of Future Trends and Events

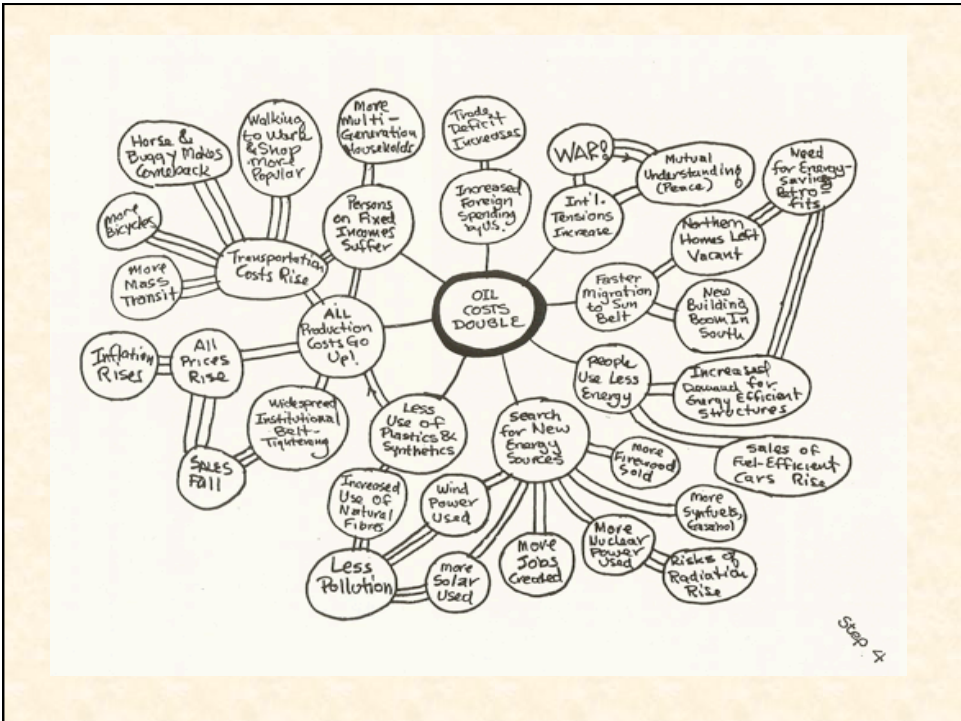
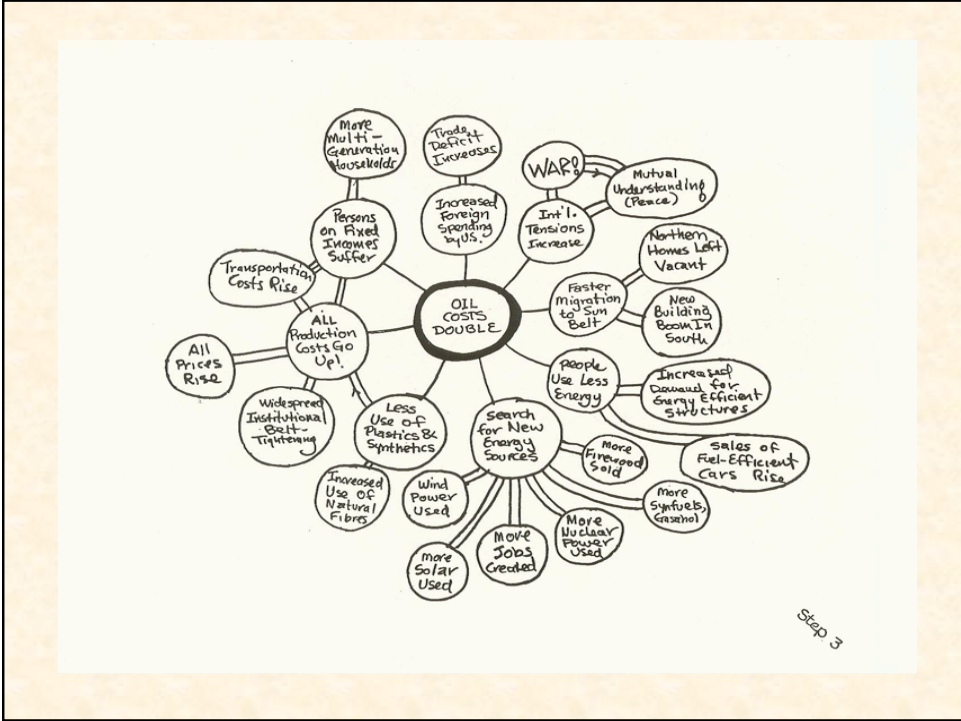
A Strategic Thinking Exercise Conducted By

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About the Impact Wheel

The Impact Wheel is a technique for identifying the multiple consequences of a single future trend or development. Originally developed by futurist Jerome Glenn for use by elementary school students, the Impact Wheel is now widely used by corporate planners, executives and market researchers to assess the possibilities of the future.





FUTURE “IMPACT WHEEL” EVENTS FOR M.A..S.A.

1. By 2017, there will be a 1 million shortfall in the supply of qualified classroom teachers.
2. Teacher-mediated eLearning cuts instructional time in half while improving accurate retention and recall of rote cognitive skills by 30%.
3. On-line peer collaboration is shown to be the most effective means of improving the productivity of employees whose jobs cannot be automated, including teachers and nurses.
4. Computer games and simulations prove to be the most effective means of teaching analytical thinking, team building and problem-solving.
5. Low-cost wireless broadband enables local schools to provide all of their students’ homes with access to electronic curricula and virtual classes.
6. State mandates an on-line learning component for all K-12 students.
7. U.S. Department of Education makes “Cybernavitics” (i.e. competent use of the Internet) a new component of NCLB testing.
8. States expand public schooling to include community college; K-12 becomes K-14.